Referee Progression Matrix - March 1, 2016

squash CANADA	Course	Exam	Match signatures	Verbal Knowledge Evaluation	Experience	Competencies	
						Interference Decicisions	Match Management (Includes Marking)
Club	Basic online or live class	Online 80%	None	None	None	None	None
Local	Live demo & practice module	None	2 consecutive successful	2 consecutive successful by 2 different Provincial or National Assessors	25 games as Referee including at least 15 at a sanctioned tournament	2 consecutive successful on FW, DA,PB & SW	Use correct terminology
Provincial	Injury, illness, & bleeding module	Advanced WSF exam 80%	3 succesful with at least 2 consecutive successful	None	75 games as Referee including at least 50 of B level or above at a sanctioned tournament. At least 5 of a semi-final or final of a provincial championship	2 consecutive successful on FW, DA,PB, SW, MI,CI,WR, INT	2 consecutive successful on RUL, M, STR & CM
National	Ethics module	None	5 succesful with at least 3 consecutive successful performed by 3 different National Assessors, WSF Referees or WSF Asessors	None	100 games as a Referee, including at least 75 of A level or above matches at sanctioned tournaments, of which at least 15 be of a semi final or final of a provincial or national championship	3 consecutive successful on FW, DA,PB, SW, MI,CI,WR, INT	3 consecutive successful on RUL, M, CTL, STR & CM
QCP			2 consecutive successful in 3 years		20 games per year at A level or higher		

NOTES

- 1. For all designations, the term 'consecutive' will include sequential 'Successful' assessments. 'Successful' is defined as performing at least one level above their current Referee designation
- 2. Matches or competency demonstrations considered to have had insufficient decisions, performed at current level, not be difficult enough ('Not Assessible' (N/A)) do not impact the 'consecutive' criteria.

Interference Competencies

- Recognizing front wall interference(FW)
- Recognizing the failure to provide direct access to the ball(DA)
- Recognizing poor effort to get to and play the ball (PB)
- Recognizing swing Interference (SW)
- Recognizing minimal interference(MI)
- Recognizing created interference (CI)
- Recognizing a winning return and a potential winning return (WR)
- Manages interference (INT)

Match Management Competencies

- match control using Conduct Penalties when necessary(CTL)
- effective communication with players and fellow Referees(CM)
- display composure, avoiding confrontation when under stress (STR)
- know the rules and apply them correctly (RUL).
- Know and use correct terminology (M).